

Engineering Virtual Learning

HS Machine Drafting Lesson #19

April 30, 2020



Objective/Learning Target:

Students will create a cardboard "Free Throw" game and produce a complete set of working drawings.

Day 4 Assembly Drawing (this activity is day 4 of a 4 day project)

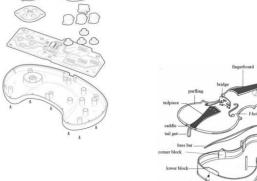
Bell-work:

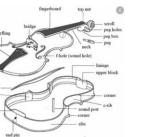
If someone saw your "Free Throw" game and wanted to build one of there own, you could give them your scale drawings that you created yesterday, but how would they know how it went together?

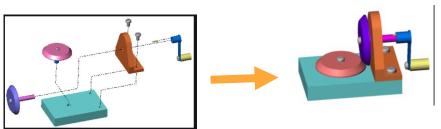
This video talks about an Assembly Drawing.

https://www.youtube.com/watch?v=I9PI8qmcww8









Learning Practice: Assembly Drawings

Today's Job: After watching the video on the previous page create an assembly drawing for your "Free Throw Game." Think about communicating to someone in a drawing how to assemble your game.

You will need to use your sketches, project and scale drawings for this activity.

Work in your engineers notebook to document each drawing or print graph paper on page 6 or using the resource link on page 5.

Learning Resource Links:

Scale Drawings:

https://www.youtube.com/watch?v=Cag7m-Y-4vw

https://www.youtube.com/watch?v=I32k26tn26U

https://www.youtube.com/watch?v=XUOPGqKGbjk

Grid and Isometric Graph paper:

https://www.printablepaper.net/category/isometric_graph

What is Reverse Engineering?

https://www.youtube.com/watch?v=Y0h6eGrwVKQ

https://www.youtube.com/watch?v=8VOcnNekTjw&list=PLSQl0a2vh4HDNGLPZvl2UTyuOuLOXXn0I

Do It Yourself basketball game -

https://www.youtube.com/watch?v=ZfaAJrwcn_U

https://www.youtube.com/watch?v=_wNtNtOIJQk

